



2024 Information Handbook

For questions regarding information in this handbook, please contact us for assistance:

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Infinite Spirit All Stars would like to acknowledge the traditional owners of the lands on which we work and host our events.

We pay our respects to Elders past, present, and emerging.

Contents

2024 Event Dates	4
Event Information & Features	4
What's Included in your Entry Fee?	4
Personalised In-house Judging and Workshops.....	4
Online/Virtual Coaches workshops.....	4
Divisions and Levels	5
Age Divisions	5
Available Categories.....	5
Routine Time Limits	5
Novice Divisions	6
CheerStars & DanceStars	6
Mix Gender Teams	6
Cheer Solos & Duos.....	7
Intermediate Dance Divisions	7
Dance Solos & Duos (Grading System).....	7
Crossovers	8
Out Of Age Policy	8
How to Enter	9
Waivers	9
Coach Qualifications & Working With Children Check	9
Fees & Payment	9
Registration & Payment Deadlines	9
Late Fees	10
Replacing Athletes	10
Fees for Replacement Athletes	10
Refunds	11
Athlete Personal Accident Insurance	11
Entry Form & Run-Sheet changes	12
On-The-Day Competition	12
Individual Specialty events.....	12
Participant and Spectator Entry	12
Warm-Up Area	12
2024 Bids Available	12
Disputes and Grievances.....	13
Judging	13

Awards and Awards Ceremonies	13
Policies and Code of Conduct.....	14
Music.....	14
Safety Spotters.....	14
Penalties for Unsportsmanlike Behaviour	15
On-The-Day Injuries	15
Uniform & Costume Guidelines	15
Conditions of Entry/Athlete & Spectator Code of Conduct	16
Solicitation at Events.....	16
Recruiting or Poaching	16
Rainbow Ambassador Program.....	17
Website Members Area and Coaches Resources	17
Help & Other Queries.....	17
2024 Age Grid.....	17

2024 Event Dates

- **FNQ Cheer & Dance Championships (QLD), June 22-23**
 - McDonald's Mackay Multisports Stadium, South Mackay, Mackay
- **Sunshine Spectacular (QLD), July 13-14**
 - Logan Metro Sports Centre, Crestmead, Brisbane
- **FNQ Spook-Tacular (QLD), October 12-13**
 - Townsville Basketball, Annandale Townsville
- **Southern Spectacular (TAS), November 2-3**
 - MyState Bank Arena, Glenorchy, Hobart

All competitions listed above are subject to a minimum number of routine entries before they are confirmed.

Event Information & Features

- Cheer and Dance Teams, Dance Solos & Duos, Cheer Solos & Duos, and Stunt Groups are offered at all of our events
- No minimum entry requirements (solos, duos, and stunt groups can enter without a dance/cheer team)
- In-person Judge feedback available after every competition
- Highly knowledgeable judges, with a focus on feedback and comments
- A fun, family friendly environment!
- Entries welcome from teams across Australia & NZ – have a chat to us about your team travel needs!
- We also provide personalised assistance for our entry forms, just email us for assistance.

What's Included in your Entry Fee?

The following is included in our entry fees for all competitors:

- Athlete gift and Participation memento
- Entry into our individual specialty events (limited numbers per club) and certificates for winners of these events
- Exciting Banners and awards, see "Awards and Awards Ceremonies" on page 13 for further information.
- Professional photos & videos of all routines
- Opportunity for Bid Events, see page 12 for more information

Personalised In-house Judging and Workshops

Allow your teams to put their best foot forward in 2024. Our team is available year-round for in-house workshops across Australia and New Zealand. We cover a range of topics for coaches, including education of rubrics & scoring. We provide athlete workshops for all genres of Dance, and all levels of Cheer. Prices are upon request.

Online/Virtual Coaches workshops

We can personalise online workshops for you and your coaching staff, covering a wide array of topics. From how to read a rubric to assistance with choreography. Price upon request, please contact us for more information.

Divisions and Levels

Our Cheer and Dance age grid encompasses all ACSA age groups, as well as cheer levels and dance genres. We do not however offer "World's Divisions". These are encompassed in general levels 5-7 and are judged on IASF Scorecards. As we are not a Worlds bid Event Provider we do not have Global divisions. If you feel that you require a division that is not currently offered, please contact us to discuss as soon as possible so we can make suitable accommodations.

PLEASE NOTE: The same routine cannot be entered twice, i.e. in two different sections. Each team is to compete only once per section. Each athlete is only to compete once per section.

This season we will be offering "mix-gender" sections for Senior Level 6, Open (all levels), and University (all levels). Scoring will remain the same as previously, where difficulty will not be awarded for traditional "co-ed" skills, we will encompass these under "elite" skills. Please see Mix Gender Teams on page 6 for further information.

Age Divisions

Please see our Age Grid on page 18 for further information for cheer and dance team age groups. Infinite Spirit has the right to combine age groups to allow competition, you will be notified if this is the case for your teams. This will be done with fairness in mind and to give your athletes the best competition possible. Cheer Levels or Dance Genres will not be combined.

Age divisions for Cheer Solos & Duos will be decided by Infinite Spirit All Stars once entries are received on an event-by-event basis. These will only be split if there is a minimum of five in each age division after the split.

Dance Solos and Duos will be split based on our grading system, see page 7 for further information.

Disqualification of your team WILL occur if an athlete's DOB is not correct on the entry or waiver forms, and then found to be competing in the incorrect age group.

Available Categories

CHEER	DANCE
Cheer (Novice, 1,2,3,4,4.2, 5,6,7)	Jazz
Cheer Non-Tumble (1,2,3,4,5,6,7)	Hip Hop
Group Stunt (1,2,3,4,5,6,7)	Pom
Partner Stunt (1,2,3,4,5,6,7)	Lyrical/Contemporary
CheerAbility (1,2,3,4)	High Kick
CheerStars (R1, S1, R2, S2, R3, S3)	DanceStars
Cheer Solo	DanceAbility
Cheer Duo	Dance Solo
	Dance Duo

Routine Time Limits

The following time limits apply to routines:

Cheer	Dance
- IASF Level 1-7: 2.30 minutes	- Team routines, 2.15 minutes (Minimum 1:45)
- CheerAbility, CheerStars and Novice: 2.30 minutes	- DanceAbility, DanceStars: 2.15 minutes (Minimum 1:45)
- Non-Tumble routines, 2.00 minutes	- Dance Solo & Duo, 1.30 minutes
- Cheer Solo & Duo, 1.00 minutes	
- Group Stunt & Partner Stunt, 1.00 minutes	

Routine performance times may not exceed 0.09 seconds of their time limit (e.g. A cheer routine may not exceed 2:30:09, with point deductions starting at 2:31:00). Timing of the routine begins with the first movement, voice, or note of music (whichever comes first). Timing ends with the last movement, voice, or note of music (whichever comes last). Exception: dismounts from ending “pose” stunts. Please see ACSA deductions explanations for further clarification.

Novice Divisions

Infinite Spirit follows the ACSA Novice rules. Please refer to the ACSA website for further information. Novice specialty items are not offered (i.e. Stunt Groups, Dance solos & duos, Cheer solos & duos). As per ACSA Novice rules, legalities will be applied to skills performed out of level. Deductions will also be applied (excluding Athlete Falls, which will be warned).

CheerStars & DanceStars

CheerStars

CheerStars is currently offered in 6 levels. The levels are guided by the IASF Rules, with some additional restrictions. There are no scores for choreography. The focus of this division continues to be execution, with no difficulty scorecard. The levels are as follows:

- **Restricted 1:** IASF Level 1 with restrictions
- **Stage 1:** IASF Level 1
- **Restricted 2:** IASF Level 2 with restrictions
- **Stage 2:** IASF Level 2
- **Restricted 3:** IASF Level 3 with restrictions
- **Stage 3:** IASF Level 3 with restrictions

DanceStars

Dancers are judged on the following with a maximum score of 50:

- Technical Execution - Category Style
- Group Execution - Synchronisation & Timing
- Choreography - musicality
- Choreography - Routine Staging / Visual Effects
- Overall Effect Communication / Projection / Audience Appeal & Appropriateness

In the case of less than 3 teams entering a division, EP's may combine divisions within the same Genre/level. I.e. Mini/Youth Jazz.

Mix Gender Teams

As of 2023, Infinite Spirit All Stars no longer separates divisions by All Girl and Co-Ed age groups. Traditional “Co-Ed” skills (i.e. partner stunt or dual-base stunts) will now count towards the “Elite Stunt” section of the rubric, no matter if they are performed by male or female athletes. Please refer to our Cheer Skill List and Scoring Rubric for more information. However, we will be introducing a “Mix Gender” option for teams in Senior 6, Open (all levels), and University (all levels). These sections will not be scored differently.

We believe the concept of splitting divisions into Co-Ed and All Girl is outdated, and no longer serves our community as a whole. This will give all athletes equal opportunities to demonstrate and be rewarded for their skills, no matter their gender. This also aligns with the ethos of our Rainbow Ambassador program (see page 15 for more information about this program).

We acknowledge that this process is different to other Event Provider’s scoring. If you would like for your co-ed team to be scored under the ACSA guidelines so as to have comparative feedback for other events, please contact us so we can make suitable arrangements with our judges.

Cheer Solos & Duos

Cheer solo & duo levels are determined by the highest level tumble pass performed in the routine, and will be scored as such. Skills must meet the standing and running tumbling percentages as determined on the score sheet. For example, multiple level 2 skills with only one level 3 skill will not fulfill the scorecard as the routine will be judged as Level 3. However, multiple level 2 skills with no level 3 skill would fulfill the scorecard as it would be judged as Level 2.

All levels will compete against each other. Levels are displayed on run sheets for judges information only. Technique determines the winner, not the level of tumble demonstrated. Therefore, athletes should utilise their strongest/cleanest level rather than trying to throw a single higher level skill. All athletes must nominate a level at the time of entry.

Cheer Duos performing partner lifts/stunts out of level will be marked down by the panel. This will be a 3 point deduction for out of level stunts, and a 2 point deduction for major errors e.g. fall to floor (this does not include “hands down” which is a technique error). This will be reflected directly on the scoresheet and not on a separate deduction sheet. This score will not be sent out for point review.

Infinite Spirit All Stars uses their own scoresheets for all Solos and Duos. Examples of these can be found in the members area of our website. Please see page 17 for more information about our members area.

Intermediate Dance Divisions

Infinite Spirit accommodates for Intermediate Dance divisions, based upon the AllStar Network Australia rules.

Dance Solos & Duos (Grading System)

In 2022, we introduced a new grading system for our Dance Solos & Duos. This replaced the traditional placings system we have used in the past. We hope this system will provide added incentive for growth amongst our soloists and dance doubles, and a more accurate reflection of their skill levels to coaches.

How does it work?

Instead of competing against fellow athletes for a ‘place’ based on how they rank against one another, they will be ‘graded’ and given an Athlete Status based on the score range that they achieve. This is similar to grading systems you would find in traditional dance exams.

Athletes will be graded with scores based on their age category:

Mini Dancers (Ages 7 & Under) & Youth Dancers (Ages 8-12)*

Athlete Status	Score Range
Bronze Status	59.9 and below
Silver Status	60 – 69.9
Gold Status	70 – 84.9
Diamond Status	85 and above*

Senior Dancers (Ages 13-19) & Open Dancers (Ages 20 & Over)*

Athlete Status	Score Range
Ruby Status	64.9 and below
Emerald Status	65 – 74.9
Sapphire Status	75 – 84.9
Diamond Status	85 and above*

**This score is in-line with the qualifying score for Dance Doubles at AASCF Nationals*

****Duo age divisions will be assigned based on the oldest dancer of the pair.***

This system allows athletes to have a better understanding of where they stand on the score sheet, rather than how they compare to their peers. It will give them a clear guide to progress further in their skills, aiming to be the best they can be rather than the best of a group. The highest scoring routines of the day will also be recognised at each event. Coaches will receive a full list of routine scores after the event has concluded.

Crossovers

Infinite Spirit All Stars is aware of the need for crossovers in smaller programs. With this in mind, we allow crossovers within reasonable restrictions:

- Athletes cannot compete for multiple All-Star clubs/programs. However, athletes can cross between Scholastic and All-Star. Exception: An athlete can compete in dance for one club, and cheer for another, if these two programs do not offer both.
- **Athletes cannot compete against themselves in any division.** This includes specialty items, such as solos.
- If you are unable to make your team fit within the Age brackets, please contact us so we can make a reasonable effort to accommodate you.

Out Of Age Policy

Notified of a Planned Out Of Age Athlete BEFORE Competition Day

Teams will incur a 3 point deduction for one out of age athlete per team. If there are 2 or more out of age athletes in any given team, they will compete as exhibition and receive scoresheets. However, will not be eligible for awards. The choice to do this and accept a deduction/change to exhibition must be submitted in writing PRIOR to competition day.

If the athlete is less than twelve months out of age there is no deduction as long as this is corresponded to Infinite Spirit All Stars in writing prior to competition. Max two athletes may be out of age in this circumstance.

Replacing athletes may incur late fees or other charges, please refer to page 10 for more information.

Notified of an Unplanned Out Of Age Athlete ON Competition Day

In the event of a missing/absent member of a team, a gym may replace that athlete with another athlete from that gym. If the replacement athlete does not meet the age requirements for that particular division (this includes a coach), then the team is permitted to perform and the "out of age" policy will apply (i.e. the team will incur a 3 point deduction for one out of age athlete). The replacement athlete must declare they are out of age/level at warmup check-in and will wear a neon band on their ankle (this must be visible to the judges) for transparency between gyms and judges. It will not affect scoring as long as the athlete only does the minimum required for the routine to be completed safely. If the athlete filling in performs above the minimum they will be treated as an out of age athlete and the penalties for this will be applied, this may include disqualification pending circumstances.

In all circumstances:

- All appropriate general safety rules and level rules must be followed for the team regardless of the age of performers on the team.
- If an athlete is replaced by another who is outside of the age bracket WITHOUT prior permission from Infinite Spirit All Stars, the routine will be disqualified.

All replacement athletes (coaches included) must complete a waiver before competing.

How to Enter

Entries will only be accepted if provided on the official entry form paperwork. Please ensure you complete this paperwork in full before sending it through. Please contact us for a copy of the Entry Form. You will require Microsoft Excel (desktop version) in order to complete the form. “Numbers” or “Excel Online” will not open the file in its entirety. It is best completed on a desktop or laptop computer due to the size of the document. Please send it back to us as an excel spreadsheet, as an attachment to an email.

DO NOT export it as a pdf or Word document.

If you would like assistance completing the form, please contact us to arrange a one-on-one session. We will also provide online tutorials throughout the year. Otherwise, instructions can be found on page 1 of the form itself. To obtain an entry form, please email us for a copy.

Waivers

All participants must fill out a competition waiver prior to competing.

The waiver only needs to be completed once per calendar year per athlete. This form can be found on our website. If an athlete has not completed a waiver, they will not be allowed to perform at any of our events, including online events. All waivers must be completed in full and have accurate contact information. We will not use information from waivers for marketing of any kind. Athletes must also be covered by Personal Accident Insurance before competing. Please see page 8 for more information. All competitors perform at their own risk.

Waivers will be cross-referenced with entry forms. Disqualification of your team WILL occur if an athlete’s DOB is not correct on entry or waiver forms, or if they are found to be competing in the incorrect age group.

Note: Scholastic teams only need to fill out the Team Waiver which is included within the Scholastic entry form. This needs to be signed by the Principal of the school.

Coach Qualifications & Working With Children Check

Infinite Spirit All Stars require evidence of coach qualifications (for Cheer only) and current Working with Children clearance (for the relevant state) from ALL COACHES AND GYM OWNERS and any staff member entering warm up prior to the competition (this includes people playing music and junior coaches over 16 if the state mandates). Evidence of these must be provided with your entry forms. Infinite Spirit All Stars currently recognises ICU and IASF Cheerleading Coach Qualifications. Working with Children clearance passes vary from state to state, so please confirm which pass you need to apply for with your local government. Infinite Spirit All Stars will not provide a coach pass to anyone who cannot provide this information. This information must be provided for anyone who wishes to gain entry to the warm-up area. Please see page 10 for further information.

Fees & Payment

- Our pricing structure is released to Gym Owners only. Please enquire if you’d like further information
- Note: All entry fees are inclusive of GST
- Invoices will be sent to Clubs/Studios after entries are received

Registration & Payment Deadlines

The closing date for entry forms is **8 weeks prior to the competition date.** **Payment is due 5 weeks prior to competition date.** Teams will not be allowed to compete unless payment has been received IN FULL prior to the event, including individual items. *E.g. Sunshine Spectacular is on Saturday July 13th, therefore entry forms are due on May 17th, and payments are due June 7th. If payment is not received by Friday July 5th, the club will be withdrawn. Late fees will apply to any payments made after June 8th.*

Entry fees are “locked in” on the entry form due date. Once this date has passed, all changes made to entries will be subject to the fees below. We recommend accepting payment in advanced from athletes for their entry fees, to avoid out-of-pocket situations.

2024 Entry deadlines are as follows:

Competition	Entry Form Due Date	Entry Fee Payment Date
FNQ Championships (Mackay)	Friday April 26 th	Friday May 17 th
Sunshine Spectacular (Brisbane)	Friday May 17 th	Friday June 7 th
Spook-Tacular (Townsville)	Friday August 16 th	Friday September 6 th
Southern Spectacular (Hobart)	Friday September 6 th	Friday September 27 th

Run sheet drafts will not be released to clubs until payment has been received.

Late Fees

Late fees will be incurred as per below:

- Entry forms received after the deadline (8 weeks prior to event): **5% surcharge of total entry fees**
- Payments received after the deadline (5 weeks prior to event): **5% surcharge of total entry fees**
- Payments received less than 2 weeks prior to the event: **10% Surcharge of total entry fees**
- New athletes added into existing items* (i.e. not on original entry form): \$10 + applicable entry fee
**This does not include replacement athletes. Please see “Fees for Replacement Athletes” below.*
- Entire new routine/item* (i.e. not on original entry form): \$15 + applicable entry fee
**New routines may only be accepted on a case-by-case basis at the discretion of Infinite Spirit.*

Athletes or teams added to the event after the entry form deadline may not receive an athlete gift or memento. This is due to costs and times of ordering stock.

Replacing Athletes

If an athlete requires replacing due to illness or injury (or other reasons), they may be replaced by another student who is of the right age to compete in the division. **If you do not have an available athlete in the correct age bracket, you must follow our “Out of Age Policy” as per page 8.** Replacing athletes may incur late fees or other charges, please refer below for more information. All replacement athletes (coaches included) must complete a waiver before competing.

Fees for Replacement Athletes

Athletes may be replaced in the instance of illness, injury, or otherwise not competing (as above). Doing so may attract a fee. These fees are as follows:

- **Scenario 1:** An athlete can no longer compete, but still wishes to attend the competition (**no refund given**):
 - The injured/sick athlete will receive an entry wristband and will be able to attend the event to support their team. They will also receive their athlete gift and memento and be allowed to sit with their team during awards.
 - Replaced by an athlete already registered to the event: No additional cost from Infinite Spirit All Stars. Infinite Spirit All Stars must be notified of the change.
 - Replaced by a new athlete not already registered: regular entry fees apply to registration of the new athlete. Infinite Spirit All Stars must be notified of the change.
 - Replacements are to “swap” the injured/sick athlete. If the replacement athlete enters in further items, further fees will apply.

- Scenario 2: An athlete is sick or injured and can no longer compete and requests a refund:
 - **Refunds will only be processed once a medical certificate has been provided** to Infinite Spirit All Stars. All refunds will be less a \$30 admin fee.
 - The injured/sick athlete will not receive an entry wristband of any type, nor receive their athlete gift or memento. They will need to purchase a spectator ticket if they wish to enter the event.
 - Replaced by an athlete already registered to the event: \$15 per routine (\$20 for Southern Spectacular) (if refund is successful, otherwise scenario 1 rules apply)
 - Replaced by a new athlete not already registered: Full registration fees apply for new athlete (if refund is successful, otherwise scenario 1 rules apply) (no late fees are applied).
 - If a coach wishes to replace an athlete, the above options still apply. If the coach is outside of the team's age bracket, the team may need to follow out of age policy or perform as an "exhibition" item. [Please see our Out of Age Policy on page 8 for more information.](#)
- Scenario 3: An athlete is sick, injured, or otherwise no longer competing; they will not attend and are not eligible for a refund:
 - Replaced by an athlete already registered: no further charges
 - Replaced by an athlete not already registered: no charges as long as it is a DIRECT replacement (i.e. no extra routines).
 - Original athlete will not be able to receive an entry pass, memento, or athlete gift.
- Scenario 4: An athlete is sick or injured and results in the removal of an entire team/item (excluding solos), no later than 1 week from the event:
 - [Arrangements will be made on a case-by-case basis. Please contact Infinite Spirit if you have exhausted all other options and are required to remove a team \(e.g. our Out of Age Policy\).](#)
 - [Infinite Spirit will not deduct a team for having less than the minimum number of required athletes on the floor, if it is due to late injury.](#)
 - **Medical certificates must be provided no less than 1 week prior to competition to be able to negotiate a return of payment.**

Choosing to remove an athlete, or having an athlete quit after entries have been sent in, does not excuse payment. You may contact Infinite Spirit All Stars and a decision will be made on a case-by-case basis.

On-the-day routine cancellations (or "scratched" routines) must be reported to the event manager as soon as possible. No refunds will be processed for routines scratched; this includes on the day of competition. Any other changes to entries must be reported prior to the start of the competition. Frivolous changes may be subject to a \$30 administrative fee if made within 48hrs of the event start time.

Refunds

Refunds will not be provided for change-of-mind. They may only be processed if a medical certificate is provided, or in extenuating circumstances. Please contact Infinite Spirit All Stars if you require a refund, and a decision will be made on a case-by-case basis. No refunds will be processed less than 48hours before the event, or on the day of competition. Refunds will only be processed via the entering club, refunds will not be provided to parents or athletes directly. Communication regarding refunds, illness and injury must also be directly with Gym Owner or club representative, we will not correspond with parents or athletes.

Athlete Personal Accident Insurance

Our entry fees DO NOT include Athlete Personal Accident Insurance. **All athletes must be covered by genuine Personal Accident Insurance** (this is not the same as Public Liability Insurance, or our waiver). Evidence of this must be provided with your entry form. Examples of Personal Accident Insurance are AASCF Athlete Memberships, or DanceSurance Personal Accident Insurance. If you do not have this organised, please call Infinite Spirit All Stars for advice.

Entry Form & Run-Sheet changes

If you are requesting changes to your entry form after it has been submitted, please communicate your changes via email only. No changes will be accepted if communicated elsewhere (e.g. via text, or through our Facebook page). This is to keep all information in writing and as clear as possible. Changes to run-sheets should also be submitted this way. **You are welcome to call and discuss changes to the run sheet with our staff, but all changes MUST be finalised in writing.**

On-The-Day Competition

Individual Specialty events

Our specialty events are FREE for all entered athletes. Competing athletes must be nominated on your entry forms upon submission. Categories are divided into age groups best suited to the entries received. An example list of events on offer are:

- Best Individual Tumbler Levels 1-5 (this is a **single** diagonal pass of their best tumble skill)
- Best Handstand (Novice, Scholastic, CheerStar and DanceStar athletes only)
- Best Toe Touch
- Best Standing Scorpion
- Best Standing Bow & Arrow
- Most Standing Back Handsprings
- Prettiest Pirouettes (Novice, Scholastic, CheerStar and DanceStar athletes only)
- Highest Basket Toss (max. three teams per club, athletes must be from level 2 or above)

Participant and Spectator Entry

Each participant and spectator will receive a wristband to note their ability to be within the venue at any given time. Coaches and Officials are issued a separate pass to allow them access to the “athlete-only” areas, such as warm-up. Spectators are not permitted in these areas under any circumstances. Spectator wristbands will be provided upon proof of ticket purchase at the door. Participant wristbands are included in entry fees, athletes do not need to purchase a ticket to watch the competition.

Warm-Up Area

Athletes, coaches, and other officials are the only ones allowed access to the warm-up area. Coaches will need to have their working with children clearance and drivers license/photo ID on them at all times, and be able to provide them to staff when requested. Event staff have the right to request these documents at any time. If you are unable to produce these documents, you will be unable to access the warm-up and other athlete-only areas.

Coaches must also be credentialed to the level of the team they are supervising in warm up (for Cheer only). Gym Owners and junior coaches/helpers who are not accredited to the level must be accompanied by a coach of the appropriate level when in warm-up. Evidence of certification must be sent with the club entry form.

Athletes must show their participant wristband to staff in order to gain access to the warm-up area. Any persons found unauthorised within warm-up may be asked to leave the venue. This includes parents and friends. Only athletes who are due in the warm-up room for their routines are permitted to enter.

2024 Bids Available

Infinite Spirit All Stars offers bids at all our events. Bids on offer in 2024 will be for Infinite Spirit All Stars events across Australia. Further information on available bids will be released closer to each event date.

Disputes and Grievances

We understand the excitement and passion that everyone experiences during a competition. We also understand that mistakes can happen. While we do our best as event staff and judges to offer a flawless event experience, here are the ways you can handle issues or situations that may arise:

- Contact the Event Director immediately
- State your concern in a professional manner and your reason for the concern
- The Event Director will investigate any valid concerns with all appropriately involved parties
- Remember, we are here to make sure you have the best day ever. Help us have a great one too! Rude or violent behaviour towards our staff will not be tolerated.
- If an issue has been identified after the event, please email us with a clear explanation

Judging

Infinite Spirit All Stars bring highly respected, qualified, experienced, and reputable judges to all our championships from across Australia. Every one of our judges has an extensive resume and history in the style they are judging as a former athlete/dancer and successful coach and/or choreographer as well as judge.

All divisions follow the IASF rules, ACSA Cheer Novice Rules, and CheerStars Rules. Dance follows IASF rules as well as DanceStars, ACSA Novice Dance Rules and All Star Dance Rules. All of this information can be found in our coaches portal.

If coaches, athletes, or parents are seen to be talking to judges during or after the competition, they risk team deductions or disqualifications.

Judges decisions are final, and any disputes can be appealed for up to 7 days after the competition, through the Event Director.

Coaches will be briefed on the point-review system and how to query legalities & deductions in the lead up to each event. Scoresheets will be provided to coaches electronically after the event has concluded.

Awards and Awards Ceremonies

The way awards is run is dependent on the size of the event. Where possible, there will be a “break” in the program where awards will be held on the main competition floor. If the event is too large to accommodate this, awards may be run in a separate “Awards Hall”. The Awards Hall will run simultaneously to the competition floor in a separate space. The main competition will not be halted for these awards sessions.

Types of awards that may be handed out are as follows:

- Dance Solo & Duo “Status” (*see page 15 for more information*)
- 1st – 3rd place in all divisions (*excluding dance solo & duo as above*)
- Overall Dance Genre Champions*
- Overall Dance Solo & Duo Grand Champion
- Overall Dance Grand Champion (*teams only*)
- Overall Cheer Level Champions*
- Overall Stunt Grand Champion*
- Overall Cheer Solo/Duo Grand Champion*
- Elite Cheer Grand Champion ***NEW*** (includes Novice and Cheer Stars Routines)
- Premier Cheer Grand Champion ***NEW*** (includes Levels 1 – 7, & Non-Tumble divisions)

In order to award a Genre or Division Grand Champion, there must be a minimum of 3 eligible teams **AND 2 eligible divisions. If this is not possible, the Grand Champion will not be awarded. However, the affected teams will still be eligible for Overall Dance or Overall Cheer Grand Champion of the day. For Specialty divisions (i.e. Solos, Duos, Stunt), there must be a minimum of 5 routines in order to award a Grand Champion.*

Policies and Code of Conduct

Music

All coaches and/or programs are responsible for the supplying and playing of the routines music. You must have at least two forms of “back-up” music per team on an MP3 player, tablet or phone. Phones must be placed into flight mode prior to usage.

If an error occurs during playback due to an equipment malfunction, the coach must make an immediate decision to either continue the routine or end it. If the routine is stopped, the team will be allowed to perform the routine again at a later time, and will only be judged again from the point of interruption. If music fails due to an error on the coaches behalf (e.g. invalid file format), it is up to the event providers discretion as to whether the routine may be performed again at a later time.

The staff member responsible for music is required at the music desk two items prior to the routine. All music is played via the headphone jack of your device. If you require a headphone jack adapter (i.e. newer model phones), you must supply this adapter yourself.

If you require assistance with music such as uploading prior to competition for our music person to playback please contact us in advance. We can also organise USB and CD with advance notice for scholastic and dance programs that require this format.

Safety Spotters

If you feel the need for an extra safety spotter in your routine, a person/s may step onto the performance area during stunts, pyramids, or baskets to assist in the event of an unexpected fall. Safety spotters should not touch, assist, or save skills being performed, they may not coach or speak to anyone on the team. They are only to be used to prevent a fall to the competition floor. **Any touch, assist, or saved skill where the flyer is not returned to the performance surface will receive a safety deduction.** An exception to this rule is given in the case of Partner Stunt divisions in which the Safety Spotter is required to assist in catching a cradle. NOTE: The spotter may not then assist in the transition of the flyer from the cradle into another skill, except for placing on their feet onto the performance surface. **A deduction will also be given if a safety spotter is seen to communicate or coach the team in any way whilst on the floor.**

Safety spotters must:

- **Be a registered athlete with a completed waiver and insurance. If a coach wishes to fulfil this role they MUST fill in a waiver (please notify us of this prior to the competition)**
- Be dressed in a **plain black** T-Shirt (no club logos or similar) and plain black long pants
- Wear appropriate soft-soled shoes. No flip flops, heels, Ugg boots, slippers, or steel cap boots
- Not have gum, candy, cough drops, or other such edible or non-edible items in their mouth
- Not wear **jewellery of any kind (includes watches)**
- Not wear lanyards, badges, or pins, including competition IDs (exception: competitor wristband)
- Not carry a bag or backpack
- Not speak to athletes during the routine
- Not be wearing casts, walking boots (aka Moon Boots), or braces with hard or sharp elements
- Hair must be worn in such a way that they can safely see the athletes they are spotting

Penalties for Unsportsmanlike Behaviour

Teams will incur a 5 point deduction, or possible disqualification, for displays of unsportsmanlike or negative behaviour during the competition. The level of consequence is at the discretion of event staff based on the severity of the actions. Some examples of this (but not limited to) is questioning other teams scores, making comments in poor taste regarding athletes, encouraging bad sportsmanship from athletes and spectators, continuously demanding review of a legality/deduction, any behaviour that can be interpreted as bullying. These rules extend to all athletes, parents, coaching staff, and gym owners. Disqualification can still be applied in the days following competition pending investigation. If a team is disqualified all banners and awards must be posted to the office at the clubs expense.

On-The-Day Injuries

Any athlete that displays signs of an injury or illness during a performance of a routine will cause the routine to be stopped. The head judge/safety judge will call the music to be stopped and first aid will attend immediately. Athletes will be removed from the floor (where possible) and treated by first aid in the warm-up hall. The only other person that can stop the routine is the coach. The athlete/s will be assessed by first aid to determine if they can return to the floor. This must be indicated in writing with an official form and handed to the warm-up room manager. The team can return to the floor (time permitting) with or without the injured/ill athlete. IF the team wishes to continue the routine a time will be allocated by the Event Director and the team will be required to present to warm up at the new time. The team will return to the competition floor and must perform the entire routine full out. The judges will continue judging from the time of stopping the original routine. Please note that if the routine is marked or not performed fully from the start the judges will cancel the first run scores and judge the lower quality routine. Safety judges will only be allowed to rejudge the first part of the routine on any unsafe skills that are performed, they too will judge the new performance from the time of stopped music (unless it is not performed at full performance level). If a team does not wish to perform again the Event Director must be notified immediately. The team in this instance will be judged on what was performed.

In the case of the need for an ambulance, our on-staff Paramedic will contact and liaise with local authorities on behalf of the injured person. In no circumstance is anyone else to call for an ambulance unless instructed by our Paramedic. This is to ensure ambulance resources are not wasted.

Uniform & Costume Guidelines

Infinite Spirit All Stars adheres to the IASF and ACSA rules in regards to uniform and costume guidelines. Please see the ACSA Guidelines for further clarification. **Uniform Top guidelines will not be enforced for Stunt Routines, Cheer Solo or Duos, and will only be warned for Cheer Teams (i.e. mid-riff uniforms). Crops are allowed in Cheer specialty.** Please remember that Infinite Spirit All Stars events are family events, and costumes/uniforms should be created with this in mind. Vulgar or offensive costuming could result in deduction or disqualification of a routine.

As per IASF guidelines, athlete with non-full top uniforms must wear a t-shirt or other suitable clothing to cover up their uniforms at all times, unless they are in the warm-up area, travelling as a group directly to or from the warm-up area, or on the performance floor. Athletes that need to change costumes or outfits at any point during the event must only do so in designated changing areas e.g. toilets, showers, or allocated areas in warm-up. Athletes **MUST NOT** get changed in the spectator grandstands, competition hall, or in view of attendees. We recommend wearing an underlayer, such as a leotard, if you require a quick change.

Teams please be dressed in the appropriate uniform/costume when collecting prizes during awards.

Conditions of Entry/Athlete & Spectator Code of Conduct

1. Athletes and spectators must remain seated during performances. Please do not stand up and move around until a routine has finished. This also includes entering an arena space whilst a performance is underway. Please have respect for others enjoying the performance. **Repeat offenders may be asked to leave-no refund will be provided.**
2. Stunting and tumbling skills should not be practiced outside of designated areas. This includes matted areas during designated warm-up time, or on the performance floor during routines only. Stunting outside of these areas may end up in a disqualification of your team.
3. If any of your team members are running late, we STRICTLY do not wait for them and will not re-arrange the running order for late arrivals – under any circumstance.
4. **Please direct any serious concerns to your clubs coaching staff, who should then direct them to the Event Manager** – not the warm-up staff, MC, or the judges.
5. All teams must be supervised during events by a qualified coach or gym owner/director
6. All participants agree to conduct themselves in a manner displaying good sportsmanship throughout the event. Coaches, gym owners, and other club staff, are responsible for seeing that their athletes, coaches, parents, and any other persons affiliated with the team conduct themselves accordingly. Demonstrations of unsportsmanlike conduct are grounds for deduction/disqualification.
7. All teams, programs, coaches, and advisors should have an emergency response plan in the event of an injury and know where first aid is located at each event.
8. Please support every team that is competing. We encourage a positive and friendly, yet competitive, environment at our events. We encourage team mingling and friendships.
9. Photography and videography are allowed at our events. However, photography and videography can be requested for viewing by ANY event staff at ANY time. ONLY photos and video footage of your associated club/athlete is allowed. **Please be mindful of athletes from other gyms in the backgrounds of your videos and images, specially if posting to social media platforms. Where possible, please liase with other programs to get permission before posting, and please remove posts immediately if requested.** Failure to do so will mean immediate removal from the event and its grounds - no refund will be provided. **Professional photography and videography is provided by Infinite Spirit All Stars to all clubs.**
10. By entering an Infinite Spirit All Stars event, you agree to abide by the policies, terms, and conditions listed in this handbook, and accept the repercussions of violation/s by any person associated with your club.

Solicitation at Events

No outside vendor, company, or program may in any way solicit information or merchandise at any Infinite Spirit All Stars events without the written consent by the Company Director. All materials will be immediately removed from the venue (and its surrounds) and all active personnel will be banned from the remainder of the event. If there is a direct connection to a team that is competing at the event, the team risks being disqualified. If you wish to enquire about hosting a stall at one of our events, please contact us at least 6 weeks prior to the event. **This includes but is not limited to Merchandise, workshop sessions, photography and video, etc. Please note: there is to be NO third-party professional photography or videography at our events, for the interest of child safety.** If your club wishes to bring their own photographer/videographer/social media co-ordinator (who is not already a coach), please discuss this with us in advanced, so we can put controls in place where necessary. Please be wary of any third-party company offering their services at or around our event. If in doubt, please reach out to us for confirmation.

Recruiting or Poaching

No program, club, or individual may in any way participate in the active recruitment of athletes at any Infinite Spirit All Stars event. This is unacceptable behaviour and will not be tolerated by event staff. Please report any such activities to the Event Manager immediately (ensure you have proof).

Rainbow Ambassador Program

In 2022, Infinite Spirit All Stars released our one-of-a-kind Rainbow Ambassador Program. We will be continuing this program in 2024 with the aim of providing educational resources to coaches, athletes, and parents, as well as pushing for increased awareness for equality within our sport.

For more information about the program, please visit our website; www.infinitespiritallstars.com.au

Website Members Area and Coaches Resources

Coaches and Gym Owners are invited to create an account through our website, www.infinitespiritallstars.com.au. Here you will find resources such as entry forms, waivers, rules, scoresheets, and other important documents. It is also here where scores and awards will be posted for review after the event.

To create an account, head to our website and use the “Log In” Link in the top right-hand corner. Please note, only Coaches and Gym Owners will be allowed to create accounts. Parents and athletes will be denied access to this area due to sensitive information.

Help & Other Queries

We are always here to assist. Whether it be a question about one of our events, or a stunt legality issue! Our friendly staff are knowledgeable and always eager to help. Feel free to reach out to us whenever you need to.

Main email: info@infinitespiritallstars.com.au

Event Director & Coach Assist (Tamara): tamara@infinitespiritallstars.com.au, 0434 423 817

Accounts & Admin (Ayla): ayla@infinitespiritallstars.com.au

2024 Age Grid

INFINITE SPIRIT ALL STARS – CHEER AGE GRID 2024					
Division	Age	Birth Years	Gender	# Athletes	Level
Tiny	3-6	2021-2018	N/A	5 - 38	N, 1
Mini	5-9	2019-2015	N/A	5 - 38	N, 1, 2
Youth	5-12	2019-2012	N/A	5 - 38	N
Youth	6-12	2018-2012	N/A	5 - 38	1, 2, 3, 4
Junior	7-15	2017-2009	N/A	5 - 38	N
Junior	8-15	2016-2009	N/A	5 - 38	1, 2, 3, 4
Junior	10-16	2014-2008	N/A	5 - 38	5,6
Senior	10-18	2014-2006	N/A	5 - 38	N
Senior	11-18	2013-2006	N/A	5 - 38	1, 2, 3, 4, 4.2, 5
Senior	13-18	2013-2006	N/A	5 - 38	6
Senior Mix	13-18	2013-2006	Mix Gender	5 - 38	6
Open	14+	2010 or earlier	NA	5 - 38	N, 1, 2, 3, 4, 4.2, 5, 6, 7, 1NT, 2NT, 3NT, 4NT, 5NT, 6NT, 7NT
Open Mix	14+	2010 or earlier	Mix Gender	5 - 38	3, 4, 5, 6, 7, 3NT, 4NT, 5NT, 6NT, 7NT
Adult	18+	2002 or earlier	N/A	5 - 38	N, 1, 2, 3, 1NT, 2NT, 3NT,
Scholastic Primary	Year 6 & below	N/A	N/A	5 - 38	N, 1, 2, 3, 1NT, 2NT, 3NT
Scholastic High School	Year 7-12	N/A	N/A	5 - 38	N, 1, 2, 3, 1NT, 2NT, 3NT 4NT
University*	18+	2002 or earlier	N/A	5 - 38	N, 1, 2, 3, 4, 4.2, 5, 6, 1NT, 2NT, 3NT, 4NT, 5NT, 6NT,
University*	18+	2002 or earlier	Mix Gender	5 - 38	3, 4, 5, 6, 7, 3NT, 4NT, 5NT, 6NT, 7NT
CheerABILITY (Independent)	N/A	N/A	N/A	5 - 38	N, 1, 2, 3, 4
CheerABILITY (Unified)	N/A	N/A	N/A	5 - 38	N, 1, 2, 3, 4

*University athletes must be a registered University student.

Note: IASF Global and Worlds divisions are not offered as no Worlds bids are offered. If you'd like to be scored on a World's scoresheet, please contact us prior to competition. For more information check www.iasfworlds.net

INFINITE SPIRIT ALL STARS – DANCE AGE GRID 2024

Division	Age	Birth Years	# Athletes	Genre
Tiny (Nov)	6 & Under	2018 or later	5-38	JZ, HH, PM, LR/CT, DD, DS
Tiny (Int & Adv)	4-6	2020-2018	5-38	JZ, HH, PM, LR/CT, DD, DS
Mini (Nov)	9 & Under	2015 or later	5-38	JZ, HH, PM, LR/CT, DD, DS
Mini (Int & Adv)	5-9	2019-2015	5-38	JZ, HH, PM, LR/CT, DD, DS
Youth (Nov)	12 & Under	2012 or later	5-38	JZ, HH, PM, LR/CT, HK, DD, DS
Youth (Int & Adv)	6-12	2018-2012	5-38	JZ, HH, PM, LR/CT, HK, DD, DS
Junior (Nov, Int & Adv)	8 -15	2016-2009	5-38	JZ, HH, PM, LR/CT, HK, DD, DS
Junior (Elite**)	8 -15	2016-2009	5-38	JZ, HH, PM, LR/CT, HK,
Senior (Nov, Int & Adv)	11-18	2013-2006	5-38	JZ, HH, PM, LR/CT, HK, DD, DS
Open (Nov, Int & Adv)	14+	2010 or earlier	5-38	JZ, HH, PM, LR/CT, HK, DD, DS
Open (Elite**)	14+	2010 or earlier	5-38	JZ, HH, PM, LR/CT, HK,
Adult (Nov, Int & Adv)	18+	2002 or earlier	5-38	JZ, HH, PM, LR/CT, HK, DD, DS
Scholastic Primary	Year 6 & below	N/A	5-38	JZ, HH, PM, LR/CT, HK, DD, DS
Scholastic High School	Year 7-12	N/A	5-38	JZ, HH, PM, LR/CT, HK, DD, DS
University*	18+	N/A	5-38	JZ, HH, PM, LR/CT, HK, DD, DS
DanceABILITY (Independent)	N/A	N/A	5-38	JZ, HH, PM, LR/CT, HK, DD, DS
DanceABILITY (Unified)	N/A	N/A	5-38	JZ, HH, PM, LR/CT, HK, DD, DS

*University athletes must be a registered University student.

**Elite teams may be combined with Advance for a better spread of competition

(Note: Dance Duos & Dance Solos do not have divisions in Nov/Int/Adv/Elite-please see handbook).

INFINITE SPIRIT ALL STARS – CHEERSTARS AND DANCESTARS 2024

Infinite Spirit All Stars are proud to offer Cheerstars and Dancestars divisions at our events.

	Cheer Levels	Dance Genres
Age Divisions:	R1, S2	JZ, HH, PM, LR/CT, HK
Tiny: 3 – 6 years	R1, S1, R2, S2	JZ, HH, PM, LR/CT, HK
Mini: 3 – 9 years	R1, S1, R2, S2, R3, S3	JZ, HH, PM, LR/CT, HK
Youth: 4 – 12 years	R1, S1, R2, S2, R3, S3	JZ, HH, PM, LR/CT, HK
Junior: 6 – 15 years	R1, S1, R2, S2, R3, S3	JZ, HH, PM, LR/CT, HK
Senior: 8 – 18 years	R1, S1, R2, S2, R3, S3	JZ, HH, PM, LR/CT, HK
Open: 14 years & older	R1, S1, R2, S2, R3, S3	JZ, HH, PM, LR/CT, HK
	R1, S1, R2, S2, R3, S3	JZ, HH, PM, LR/CT, HK

For more information, please refer to the Cheerstars/Dancestars information handbook.